

# Chart Legends

## 1. Border Paint

The border of the Legend uses the `java.awt.Paint` Interface to control its appearance. A value of `NULL` will draw the Legend with no borders. There are several implementations of the `java.awt.Paint` Interface in the `java.awt` Package to choose from.

```
ChartStroke borderStroke= new ChartStroke( new BasicStroke( 2.0f ), Color.blue );  
LegendProperties legendProperties= new LegendProperties();  
legendProperties.setBorderStroke( borderStroke );
```

Legend Border Paint